

Game development Workshop Leader / Content Developer

TUMO Center for Creative Technologies is looking for a Game Development specialist to join the Educational Content Development team to lead Game Development workshops, create content and design educational material for TUMO's students across all our centers, working year-round to develop and fine-tune the educational curriculum at TUMO.

Duties and Responsibilities

- Design and lead Game Development workshops for TUMO's students
- Work in Yerevan but travel to other TUMO locations several times a year for month-long workshops
- Develop students' skills through designing educational material for student self-learning
- Collect and evaluate students' results at the completion of every workshop and store them for their portfolios
- Examine students' self-learning results and provide daily feedback to them
- Other duties may be assigned

Education and Experience

- Minimum 2 years of work experience in the specified field
- Experience in education and ability to work with teenagers is a plus
- Excellent communication skills and public speaking ability
- Experience in game programming and level design
- Software knowledge: Unity
- Language: Armenian (required), English (preferred)
- Strong research skills
- Ability to work independently and part of a team
- Ability to maintain deadlines and ensure high productivity



CENTER FOR CREATIVE TECHNOLOGIES

www.tumo.org
info@tumo.org

Application procedure:

Interested candidates should submit a resume and portfolio by email to jobs@tumo.org by the deadline. In the subject line of your email, please mention "**Game development Workshop Leader/Content Developer.**" Only short-listed candidates will be notified.